

# Signals, Instruments, and Systems

*School of Architecture, Civil and  
Environmental Engineering*

*EPFL, WS 2020-2021*

[https://disal.epfl.ch/teaching/signals\\_instruments\\_systems/](https://disal.epfl.ch/teaching/signals_instruments_systems/)

# **Signals, Instruments, and Systems – W1**

## **Part I: Course Organization, Team, and Content**

# Team beyond this course

**Distributed Intelligent Systems and Algorithms Laboratory:**

<https://disal.epfl.ch>

- **Instructor:** Alcherio Martinoli
- **Guest lecturers:** Kagan Erünsal
- **Teaching assistants:**
  - Kagan Erünsal (Head TA, PhD student)
  - Cyrill Baumann (TA, PhD student)
  - Hugo Grall Lucas (TA, scientific assistant)
  - Anwar Quraishi (TA, PhD student)
  - Lucas Pirlet (Help TA, master student)
  - Chloé Udressy (Help TA, master student)
- **Support staff:**
  - Chiara Ercolani (PhD student)
  - Faëzeh Rahbar (PhD student)

# Course Public Pages

[https://disal.epfl.ch/teaching/signals\\_instruments\\_systems/](https://disal.epfl.ch/teaching/signals_instruments_systems/)

- Previous editions (5 years)
- Lecture, exercises, and course projects

# Course Rationale, Content, and Prerequisites

# Typical Field Instrumentation for Environmental Monitoring



Ultrasound anemometer



Laser-based disdrometer

Integrated compact weather station (temperature, humidity, anemometer disdrometer)



Data logger

# Local Climate Monitoring

## Features:

- Very low sampling frequency  $< 1\text{Hz}$
- Very low power consumption:  $25\text{mW}$
- Solar panel
- Radio communication

## Sensors:

- Air Temperature and Humidity
- Infrared Surface Temperature
- Anemometer
- Solar Radiation
- Pluviometer
- Soil moisture
- Soil pressure



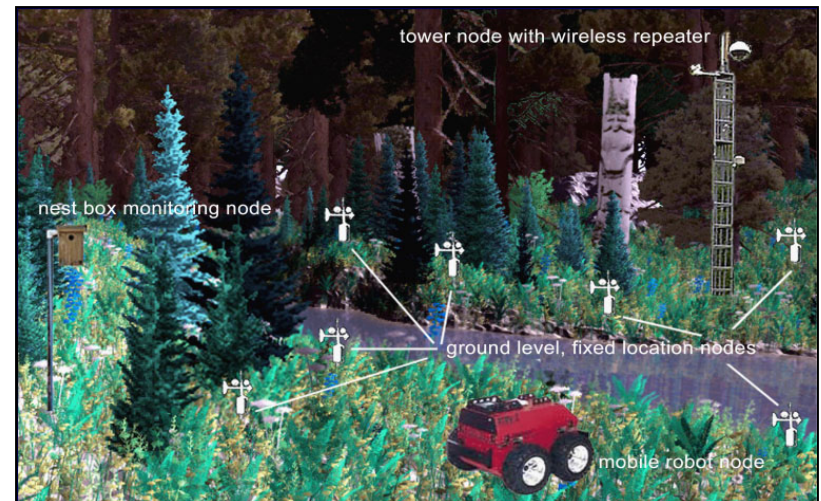
# Ecosystem Monitoring

## Science

- Understand response of wild populations (plants and animals) to habitats over time.
- Develop in situ observation of species and ecosystem dynamics.

## Techniques

- **Data acquisition of physical and chemical properties, at various spatial and temporal scales, appropriate to the ecosystem, species and habitat.**
- **Automatic identification** of organisms (current techniques involve close-range human observation).
- Measurements over long period of time, taken *in-situ*.
- Harsh environments with extremes in temperature, moisture, obstructions, ...

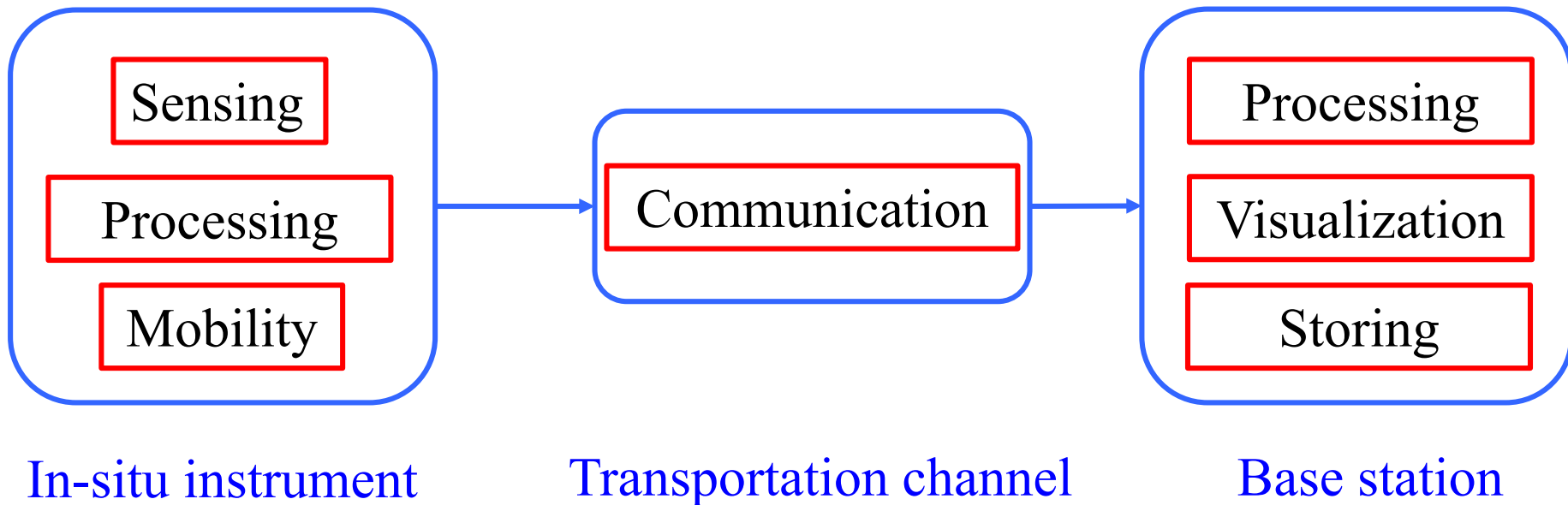




# Embedded Systems at the Heart of Modern Environmental Engineering

- Moving the lab to the field is “in”!
- Most of the applications require large spatial distributions (scale of the domain  $\gg$  scale of a node)  $\rightarrow$  sensor networks
- The underlying hardware/software technology (at the single device level) **share the same principles**

# What These Systems Share at their Core?



The goal of this course is to shed light on this process and blocks!

# What This Course Is About

- Fundamentals of **signal processing**:
  - Analog/digital signals, sampling and reconstruction
  - Time/frequency domains and transforms
  - Filters, converters
- Fundamentals of **embedded systems**:
  - Programming skills consolidation (interpreted vs. compiled languages)
  - C for embedded and real-time systems
  - Microprocessors, microcontrollers, memory
  - Sensors and actuators
  - Basic control, communication, and estimation techniques

Severely  
impacted by  
pandemic  
restrictions

# Prerequisites and Related Courses

- Fundamentals in compiled (C) and interpreted (Matlab, Python) language programming
- Fundamentals in probability calculus
- Fundamentals in analysis (Analysis I to IV, ODE, Fourier series and analysis, transforms)
- ICC can also help with fundamentals in signal processing (though only time domain)

# Rationale (1)

- This course must allow you to become a **power user** of the **key instruments** in environmental engineering **used nowadays** (sensor networks, meteorological stations, data loggers, etc.) and **in the near future** (drones, remotely operated vehicles, robotic sensor networks, etc.)
- Being a **power user** means not only being an advanced user but also understand enough to collaborate with EE/CS/ME engineers to **design** the instruments of the future in environmental engineering; idea: **complexity** shifted more and more from hardware to software → a lot of **domain knowledge** can be transferred to the instruments **at software level**

# Rationale (2)

- **Well-balanced course**: theory, algorithms, tools and practical exercises
- It should prepare you to better follow a number of master courses (especially in the new **Environmental Monitoring and Modeling specialization**)
- This course can be considered as an **elevator** to the **master** course “Distributed Intelligent Systems” for SIE students where various other sections and programs attend
- It should get you prepared for carrying out a design/semester/master **project** at DISAL

# Organization of the Course

# Credits and Workload

- 5 ECTS
- 1 ECTS = 30 h workload → 150 h workload total
- Rough breakdown
  - 60 h lecture (including reading, exam preparation)
  - 30 h lab (including their preparation)
  - 60 h course project (including implementation, reporting, and defense)



# Grade

- Final written exam: 180 minutes
- 50% performance during semester, 50% performance during the exam (compromise US/Europe style)
- During semester: course project (50%)
- During final exam: all covered material is subject to examination, but the exam is open book (no electronic equipment allowed other than a basic, non programmable pocket calculator)

# Lecture Notes & Reading

- Policy: no manuscript, but slides and **your own notes**
- **Preliminary** lecture slides in pdf format available for download **before** each lecture (mon evening), **definitive** ones **after** lecture (couple of days max); e-mail notification only when definitive slides are posted
- **Lecture recordings** available as mitigation measure for pandemic crisis
- Reading will be added on Moodle as the course progresses
- Access to Moodle: if issues contact Head TA (kagan.erunsal@epfl.ch)

# Lecture Interaction Logistics

- The lecture is live-streamed
- I'll pause from time to time to ask or call for questions but you can interrupt anytime
- The interrupt must be an audio signal from on-line students (I won't be able to also monitor the chat) and an audiovisual one from the audience on-site
- I will repeat the questions of the on-site audience for the student on-line and for recording purposes

# Lecture Interaction Logistics

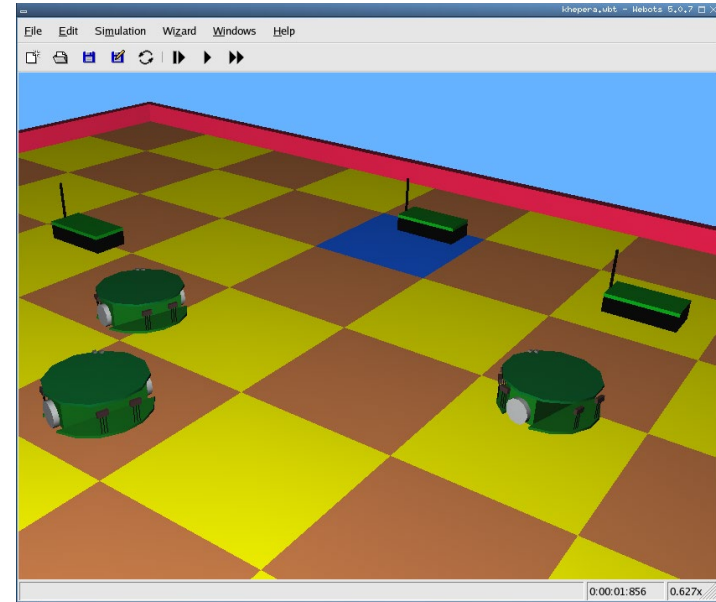
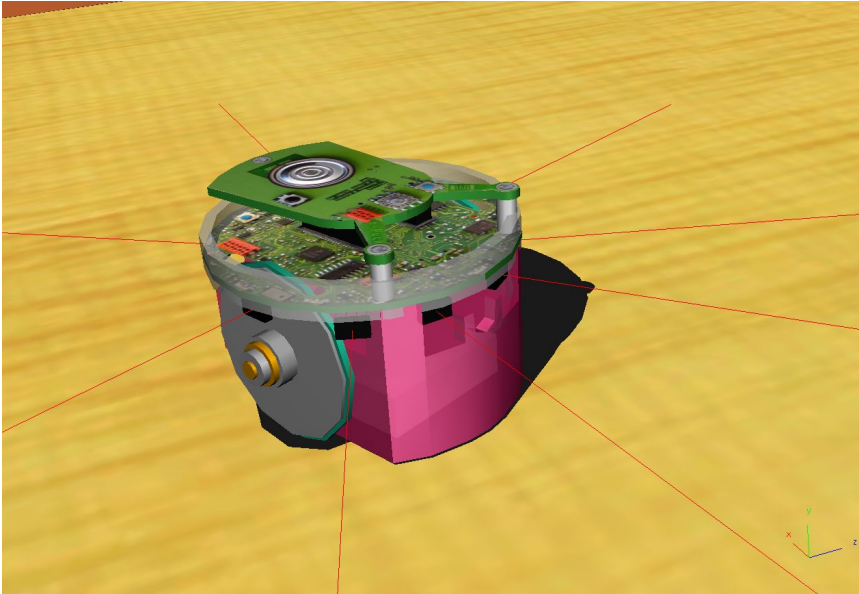
- If the chat is absolutely needed (I hope not), students attending the course physically should participate to make it operational.
- This will involve having a at least a laptop open but muted (both loudspeakers and microphone) in class and checking regularly the chat
- Two ways to do it:
  - Forming groups of 3 students with complementary SCIPERs so that one of the three is always in the on-site audience - > the people on-site should all have a laptop and check the chat/other com channel
    - > **too distracting for the local audience**
  - Nominating a responsible student and deputy for each lecture responsible to read the chat and ask questions on behalf of the remote on-line audience.
    - > **Feasible, we can help in organizing it**

# Tools used in Exercises and Course Projects

- Matlab
- C programming tools (GCC) under Linux
- High-fidelity robotic simulator (Webots)
- ~~Real devices (desktop robots: e-puck; desktop sensor nodes: DISAL Arduino Xbee node) -~~

Not used in this edition because of pandemic restrictions.

# Webots (Labs & Projects)



- High-fidelity simulation
- Discrete sensor and actuators
- Noise and nonlinear characteristics faithfully reproduced
- Different trade-offs faithfulness/computational cost

# Labs (1)

- Lab session 11:15-14:00 on Thu, GR B0 01
- Mini-tutorial (5-10 min) by the main lab designer at the beginning of the lab
- 8 lab sets total
- Official solution available on Moodle after the lab session
- All software tools needed available in the classroom and to be installed on the personal computer (guidance and possibly help provided by TAs to ensure smooth operation)
- [sis-ta@groupes.epfl.ch](mailto:sis-ta@groupes.epfl.ch) for ANY issue!

# Labs (2)

- Lab assignment posted by Wednesday of the same week at latest
- Lab physical/virtual presence not compulsory but
  - We do not repeat labs
  - If you do not come to labs you will have a hard time in being efficient in the course project
- I think it is a lot of fun and really helps you understand lecture stuff
- Assistants are well prepared (2 TAs, designer and tester, and help TA)
- **Dedicated feedback forms** for each lab on Moodle



# Suggestions for a **Successful** Exercise Series

## From our teaching experience:

- Read the assignment in advance (i.e. before the lab), in this way you will be more efficient when the TAs are around for helping you on the toughest questions...
- Take advantage of office hours (upon appointment using the sis-ta list) if additional explanations are needed
- Do the labs seriously, do not wait for the solution distributed a couple of days later.

# Course Project (1)

- Course project list distributed in Week 6, assigned in Week 7, and kick-off in Week 8
- 60 h effort, **defenses last week of the semester** during lecture and lab time
- Team of **2 students** (ad hoc solution for numbers of students not divisible by 2)
- Short progress report (compulsory but not graded) in Week 11
- Final report to be submitted (pre-established max # of pages and format) by end of Week 13 (Dec 13)

# Course Project (2)

- Final presentation probably on Zoom (8 minutes + 4 min questions)
- Each of the team members has to present
- Project office hours **only during lab sessions:**
  - 1 TA for each project and session
  - 3 h W8
  - 1 h W9 and W10
  - 3h W11, W12, and W13

# Suggestions for a Successful Course Project

## From our teaching experience:

- Exploit office hours for the course project in an efficient way (e.g., ask the toughest technical questions but do not ask the project supervisor to debug your code!)
- Plan your effort (milestones, time, constraints, etc.), coordinate your team
- Arrive at the progress report milestone with project objective understood, reading and tool familiarization over, and preliminary implementation results
- Do not copy from previous year course projects:  
**plagiarism danger!**

# Final Notes

- Course moved to the fall (winter) semester, no holidays for lecture and lab sessions
- Lecture before lab session
- Overall logistic and organization similar to last semester under pandemic conditions:
  - No hardware tools, all doable on-line from home
  - No lab verification tests (computer-based mid-term tests), only project for continuous control

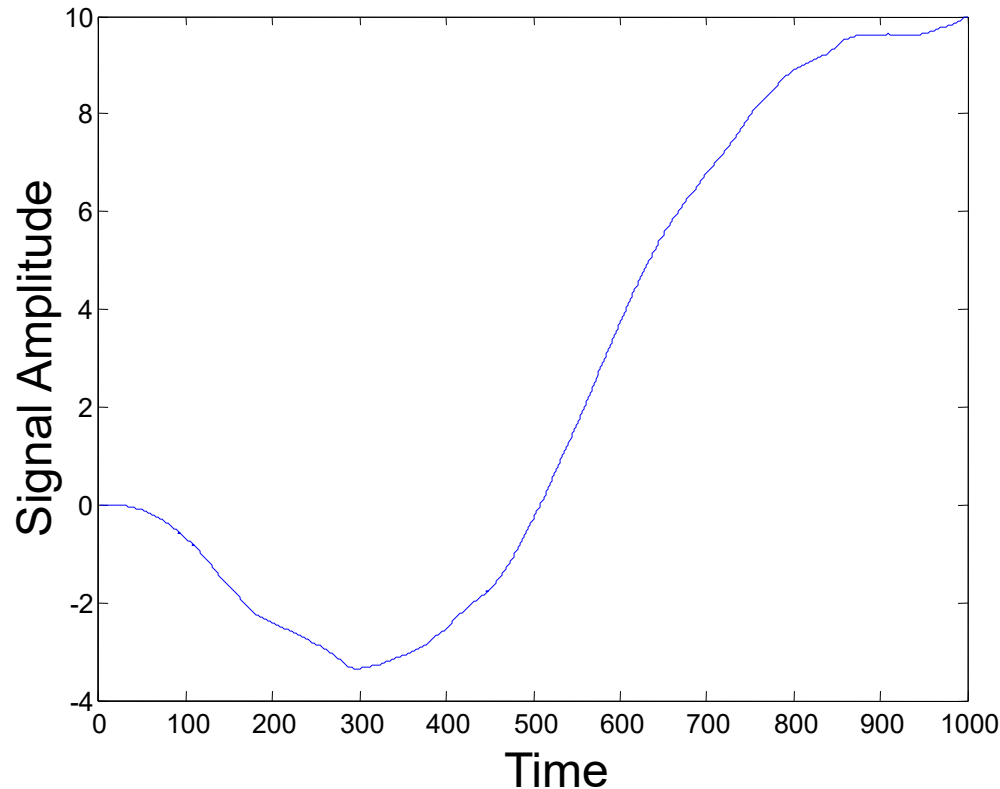
- C refreshing part minimized from 5 h lecture and 9 h lab to 2 h lecture and 3 h lab due to better preparation of students; we did not eliminate it completely since we do not know your actual level; in future editions this “C” week will be dedicated to C for embedded system programming
- 6h pure C programming replaced by 4h labs on localization/sensor fusion; same for the corresponding 4h lecture
- Course project better integrated with the last three labs; easier to not get lost but we will raise the expectations for the course projects
- Very difficult for us to do better without hardware tools, it does not make sense to optimize further until normal conditions will be re-established

**Signals, Instruments, and Systems – W1**  
**Part II: An Introduction to**  
**Signal Processing – Analog**  
**and Digital Signals**



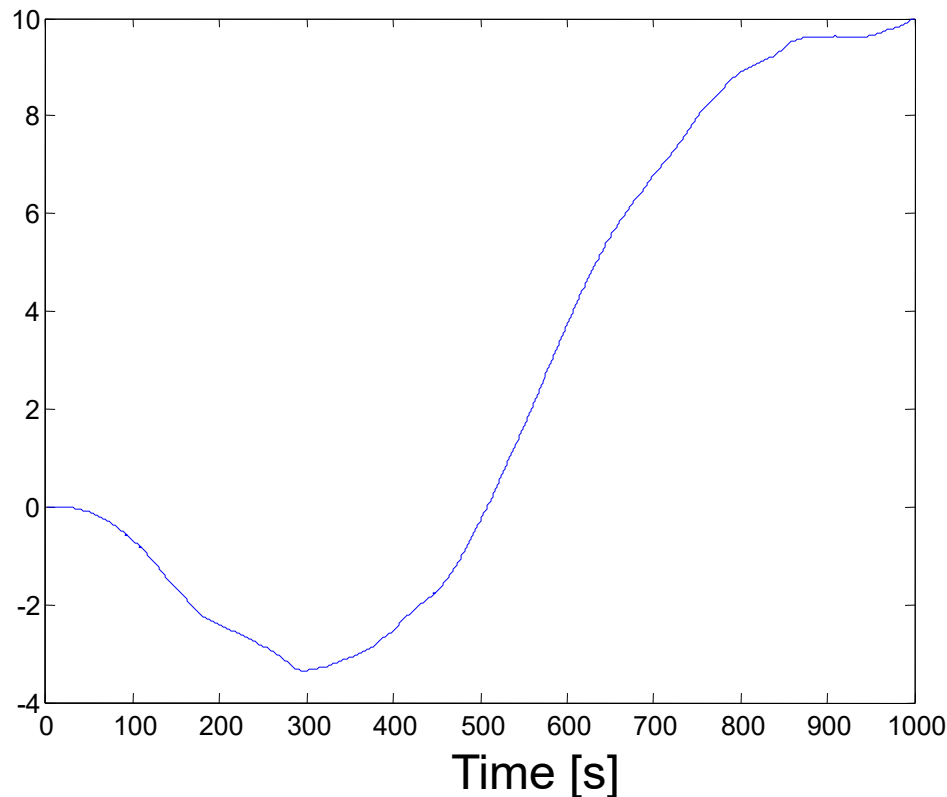
# Signal – Definition

“A signal is any **time**-varying or **spatial**-varying quantity”



# Signal – Definition

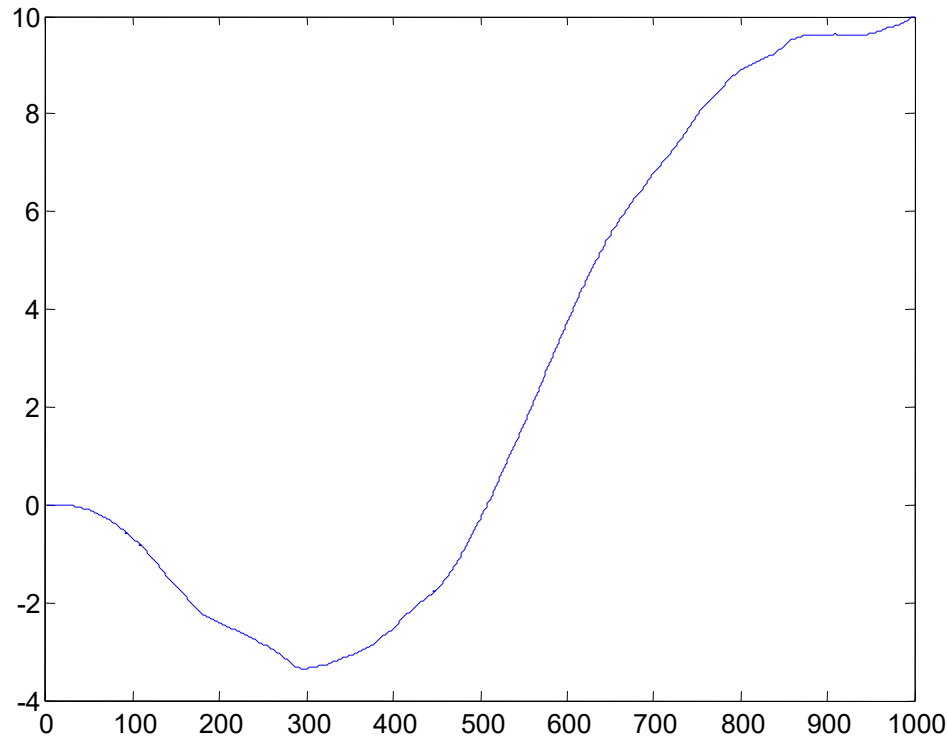
“A signal is any **time**-varying or **spatial**-varying quantity”



$$T = f(t)$$

# Signal – Definition

“A signal is any **time**-varying or **spatial**-varying quantity”



$$h = f(x)$$

# Signal – Definition

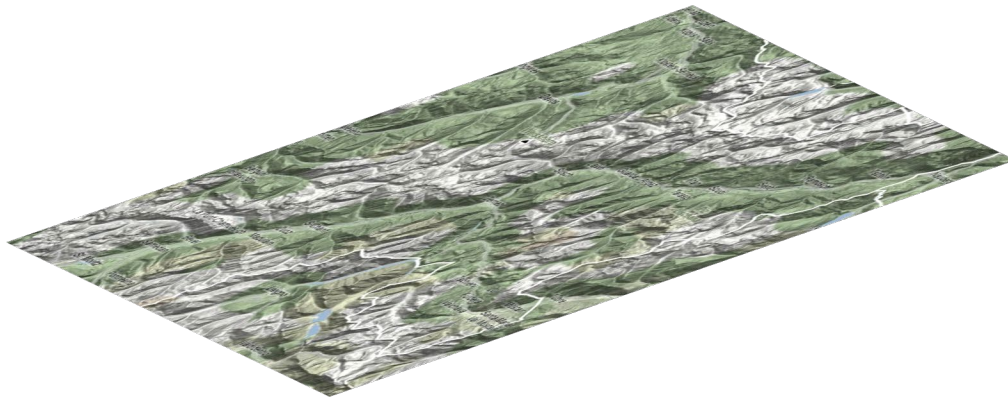
“A signal is any **time-varying** or **spatial-varying** quantity”



# Signal – Definition

“A signal is any **time**-varying or **spatial**-varying quantity”

$$h = f(x, y)$$



# Signal – Definition

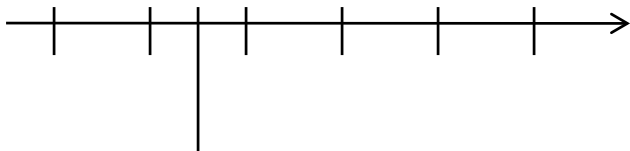
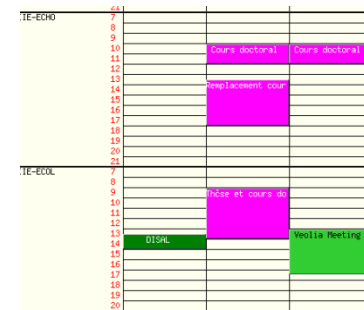
“A signal is any **time-varying** or **spatial-varying** quantity”



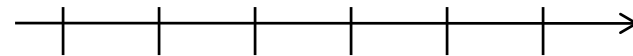
# Continuous versus Discrete

# Continuous

# Discrete



$x \in R$



$x \in N$

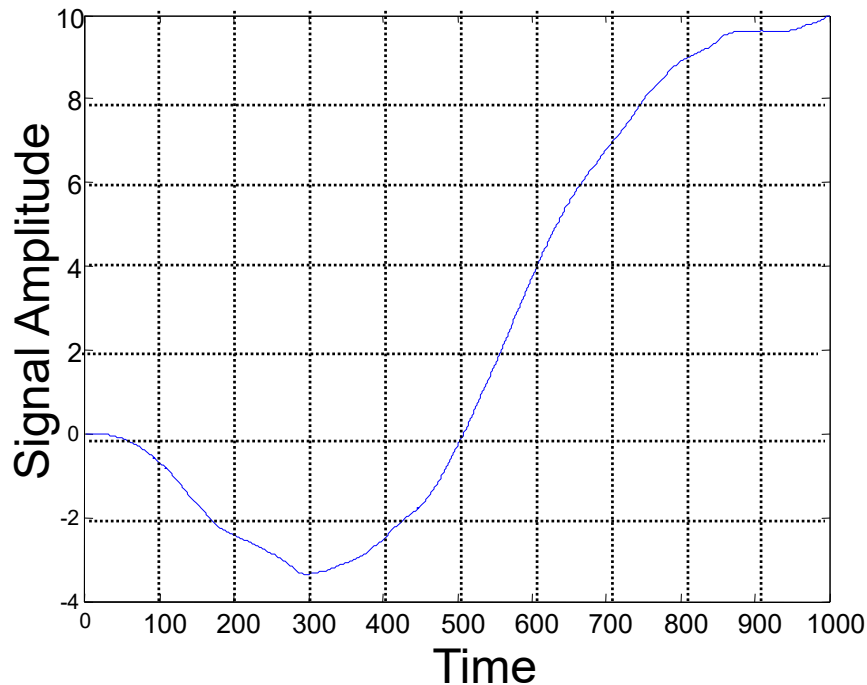


# Analog versus Digital

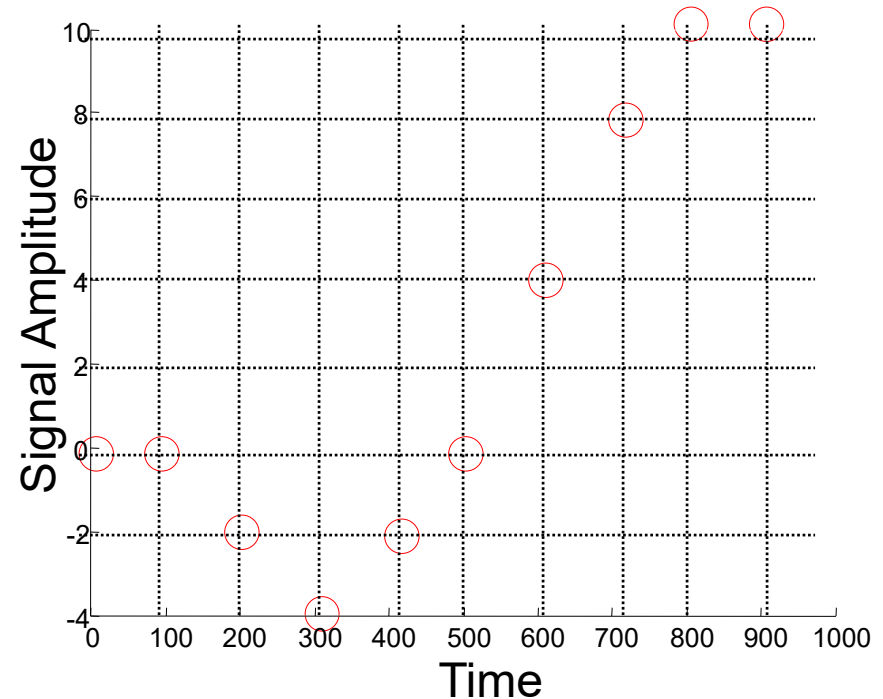
# Analog versus Digital

- An analog signal ...
  - is **continuous** in time
  - has **continuous** values
- A digital signal ...
  - is **discrete** in time
  - has **discrete** values

# Analog – Digital



- Analog
  - Continuous
  - Real world



- Digital
  - Discrete
  - Digital world

# Sensors Classification

## Continuous – Discrete

	<b>Continuous</b>	<b>Discrete</b>
<b>Time</b>		
<b>Space</b>		
<b>Amplitude</b>		

# Continuous: Time and Amplitude



# Continuous: Time and Amplitude



# Continuous: Space and Amplitude Discrete: Time



# Discrete: Time and Amplitude

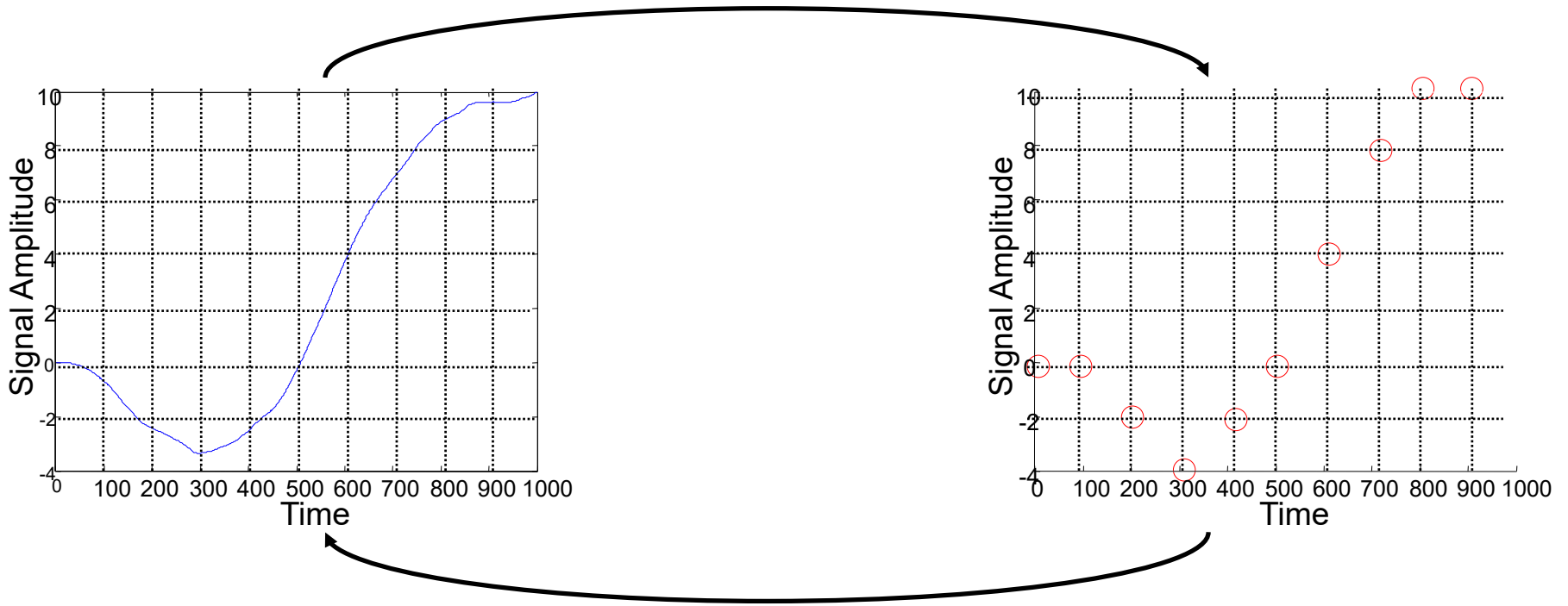




# Discrete: Time, Space and Amplitude



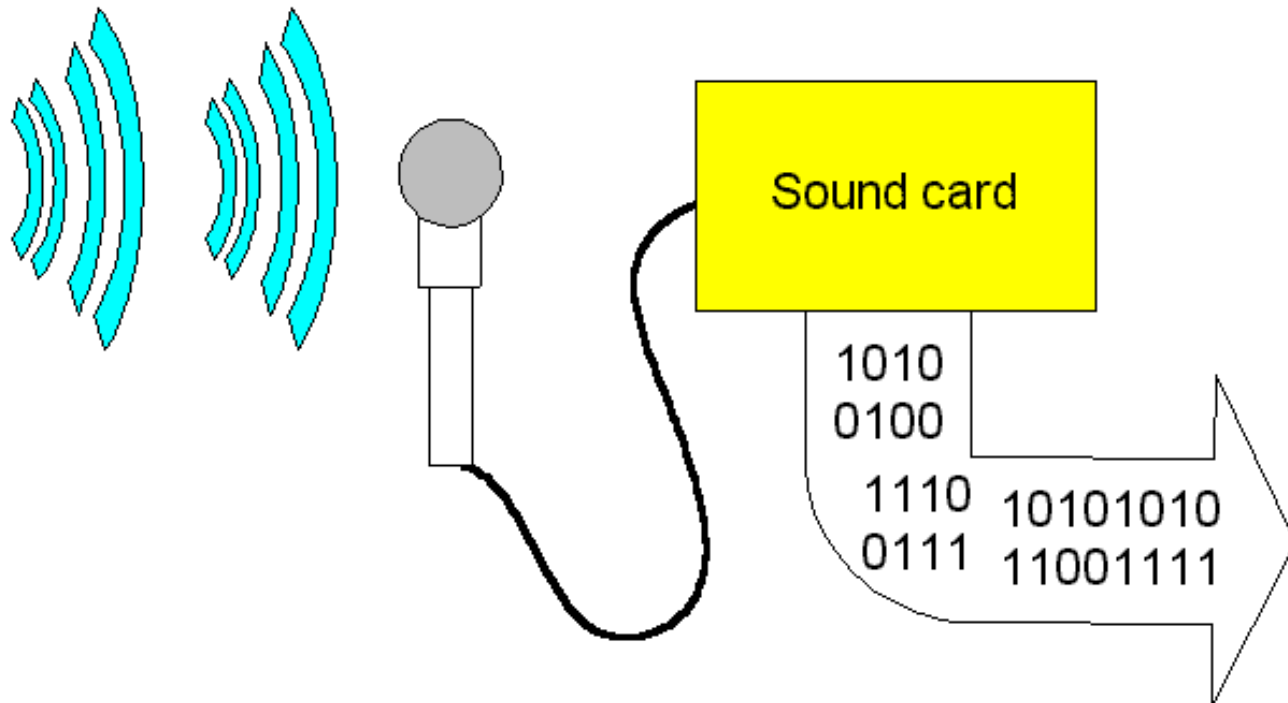
# Analog-Digital-Analog Conversion



$y=x(t)$

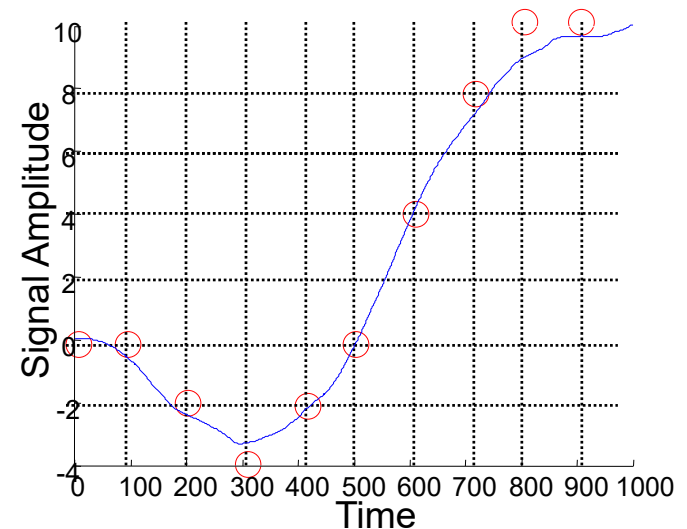
$y=x[n]$

# Analog-Digital Conversion



# Analog-Digital Converter (ADC)

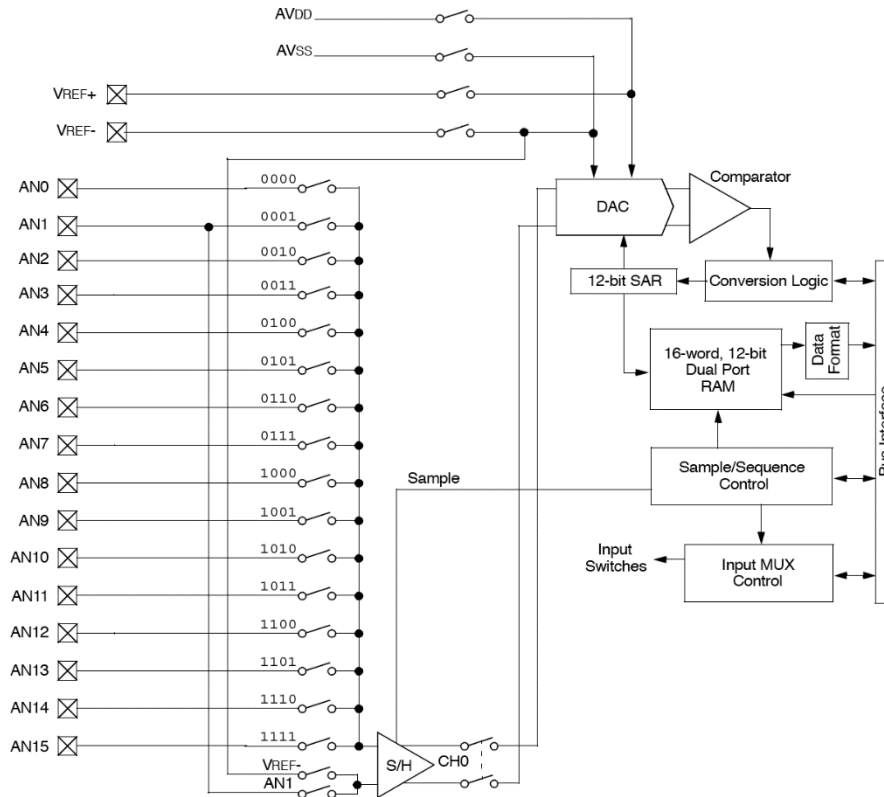
- Transforms continuous analog signal into series of values
- Two key elements
  - **Sampling** (in time)
  - **Quantization** (of values)
- Two types of converters
  - Linear ADCs
  - Non-linear ADCs



# Examples of ADC Applications

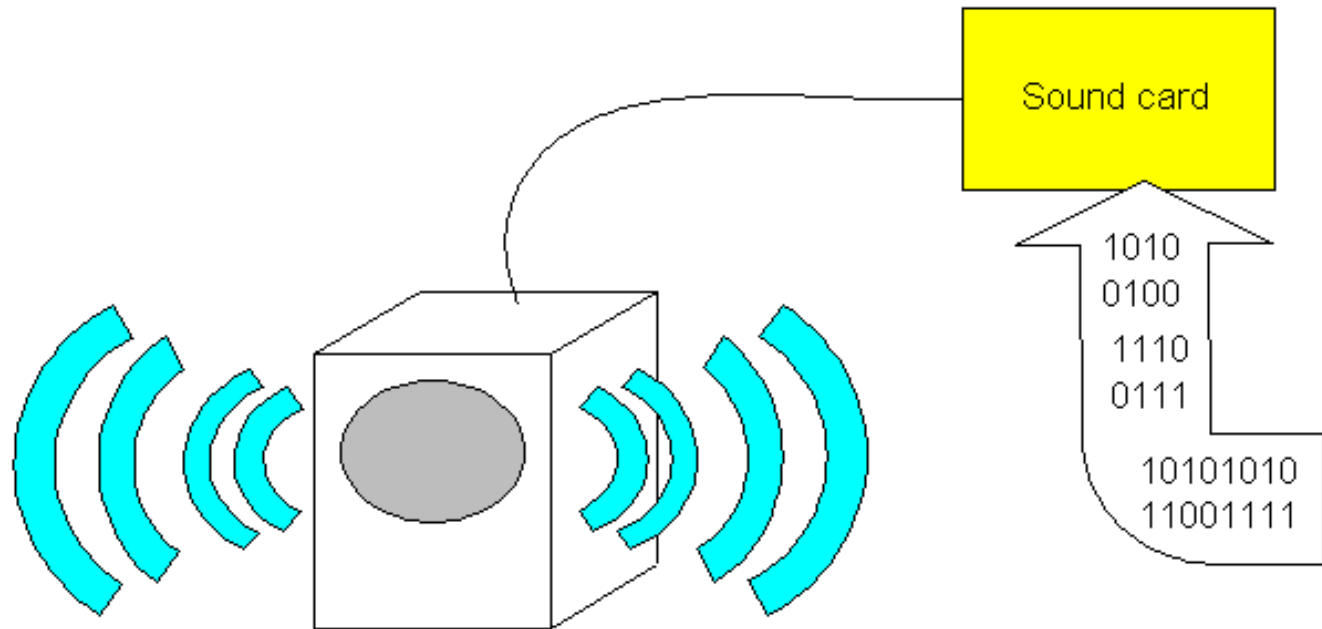
- Input line of a soundcard
- Sensor of digital camera
- Mobile phone
- Computer mouse
- ...

# An Example from your Course Tools



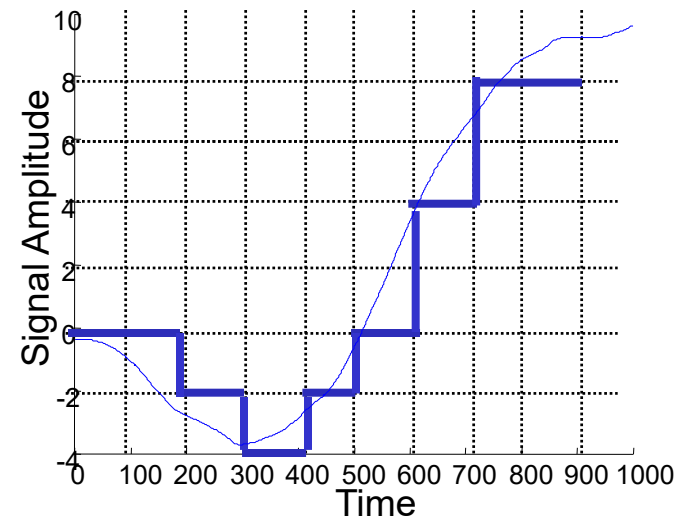
- From datasheet dsPIC on e-puck: ADC 16 channels, 12 bits, 200 ksps total capacity
- $2^{12} - 1$  discrete levels of resolution per channel
- Max 200k Hz sampling frequency on 1 channel -> e.g., 10 channels: 20k Hz

# Digital-Analog Conversion



# Digital-Analog Converter (DAC)

- Transforms a series of values into a continuous signal
- DAC outputs piecewise constant signal
- Additional filter stage to smooth signal (often carried out by the properties of the transducer/actuator itself)





# Examples of DAC Applications

- Mobile phone
- MP3 player
- Graphics card (with older monitors)
- Monitors (newer systems)

# Conclusion

# Take Home Messages

- A signal can be a varying quantity in time and/or space
- Signals can be mono-dimensional or multi-dimensional
- Signal classification:
  - continuous vs. discrete in time
  - continuous vs. discrete in space
  - continuous vs. discrete in amplitude
- Analog signals are continuous in both time (or/and space) and amplitude; digital signals are discrete in both time (or/and space) and amplitude
- Sampling and quantization are two key elements in the transformation of analog into digital signals

# Additional Literature – Week 1

## Related course material

- Information, Calcul, Communication (ICC)
- Analysis IV

## Books

- J. H. McClellan, R. W. Schafer, M. A. Yoder  
“DSP First: A Multimedia Approach”, Prentice Hall, 1999.
- A. Oppenheim and A. S. Willsky with S. Nawab, “Signals and Systems”, Prentice Hall, 1997.