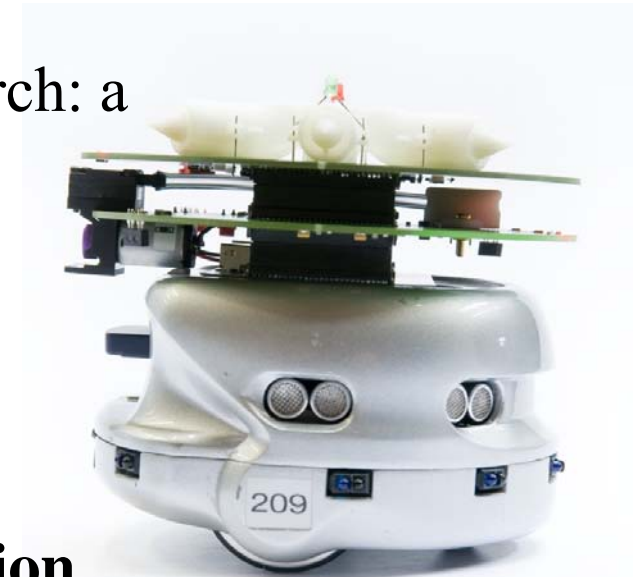


Distributed Intelligent Systems – W13 and W14:  
**Distributed Sensing using  
Robotic Sensor Networks**

# Outline

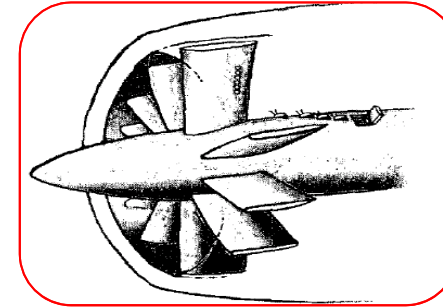
- Robotic sensor networks: challenges and applications
- Robotic sensor networks for distributed search: a case study on odor source localization
  - Challenges and approach
  - Single robot algorithms
  - Multi-robot algorithms
- **Robotic sensor networks for distributed coverage: a case study on turbine inspection**
  - **Challenges and approach**
  - **Reactive distributed algorithms**
  - **Deliberative distributed algorithms**



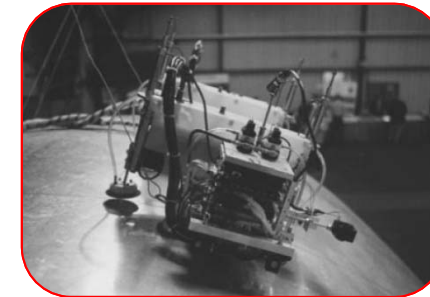
# Robotic Sensor Networks for Turbine Inspection

# Robotic Inspection Systems

- Inspection of
  - Power machinery  
(Alstom inspection robotics)
  - Aircraft skins  
(Siegel & Gunatilake 1997)
  - Welding seams on ships  
(Sanchez, Vazquez & Paz 2005)
- Sensors
  - Eddy current
  - Ultra-sound
  - Vision



© Litt, NASA Glenn, 2003



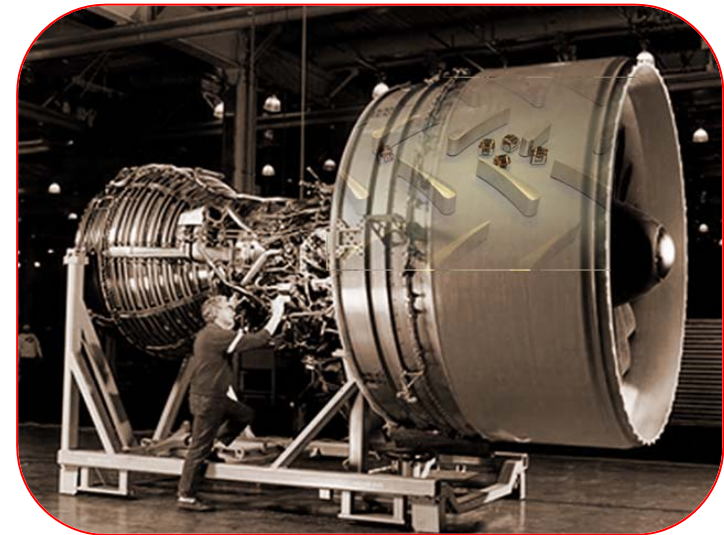
© Siegel & Gunatilake 1997



© Tache, Mondada, Siegwart et al. 2007

# Case Study

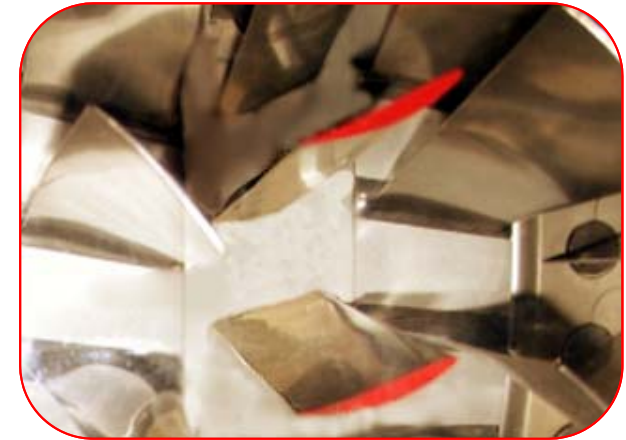
- Turbine blade inspection
- Initiated by the NASA Glenn Center in 2003 (Wong & Litt 2004)
- Constraints
  - Extreme miniaturization
  - Limited communication
- Focus on multi-robot coordination rather than locomotion
- Up to 40 robots



# Miniaturization

- Size constraints render single robot approach infeasible
- Miniaturization implies constraints on
  - Energy
  - Computation
  - Sensor and actuator accuracy
  - Communication

System behavior essentially probabilistic



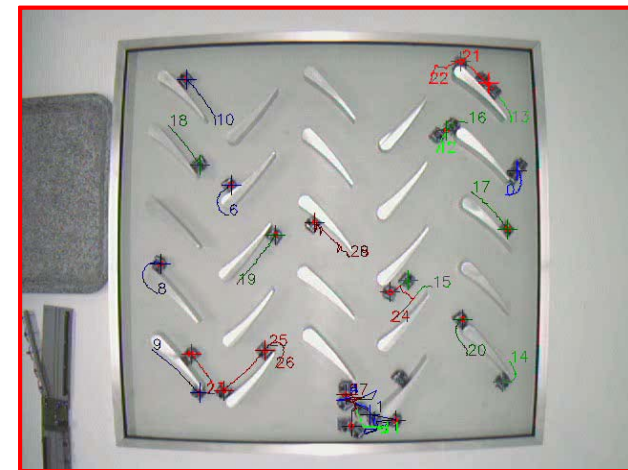
# Arena

- 60 x 65 cm<sup>2</sup> arena
- 25 blades
- With and without absolute localization
- Faithfully reproduced in Webots



# Performance Estimation

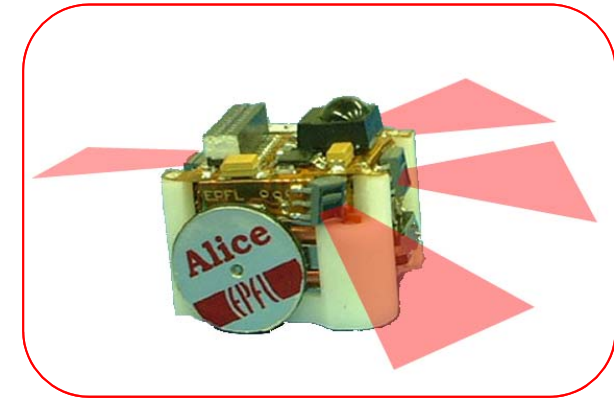
- Circumnavigation of a blades boundary
  - No “inspection”
- Monitor progress using overhead vision
- Analysis using SwisTrack  
<http://swistrack.sourceforge.net>





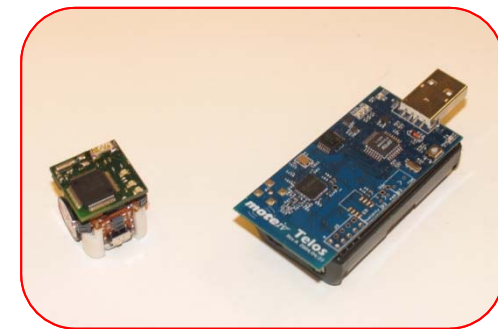
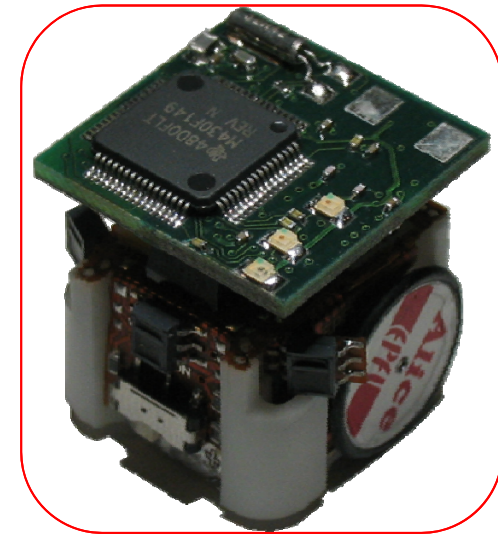
# Robotic Platform

- **Basis: Miniature Robot *Alice II***  
(Caprari & Siegwart, 2005)
- 2cm x 2cm x 2cm
- PIC MCU at 4MHz
- 368 Byte RAM
- 4 infra-red distance sensors (3cm)
- Local communication (6cm)
- 4cm/s max. speed



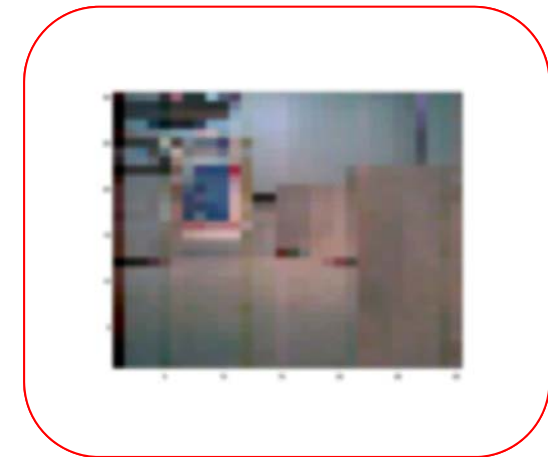
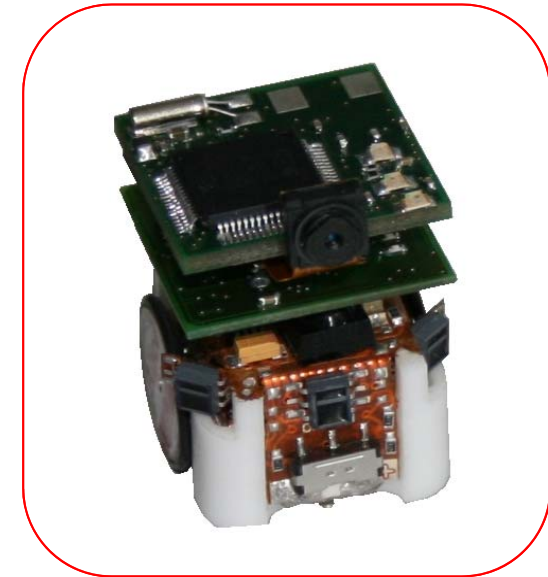
# Communication Module

- Compatible to Telos Mote IV  
(Polastre, Szewczyk & Culler 2005)
- I<sup>2</sup>C Support  
(Cianci, Raemy, Pugh & Martinoli 2006)
- TI MCU at 8MHz
- 4KByte RAM
- 2.4GHz radio (802.15.4)



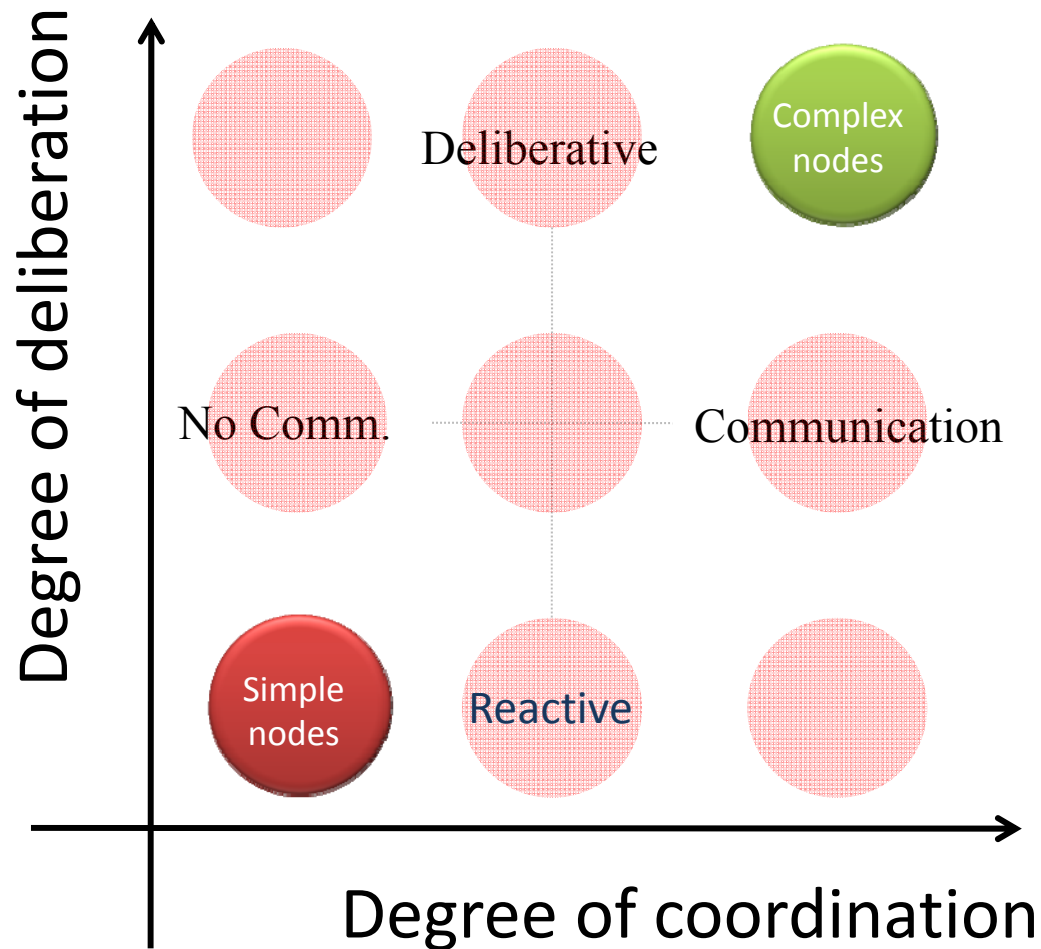
# Camera Module

- Down-sampled VGA camera
- PIC MCU
- 16MHz
- 4KByte RAM
- Color-bar encoding algorithm



# Distributed Boundary Coverage Algorithms

# Different Coordination Schemes for Multi-Robot Systems



# A Suite of 5 Algorithms

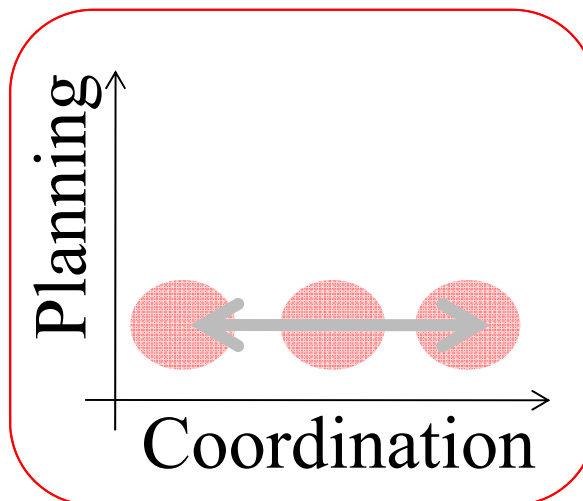
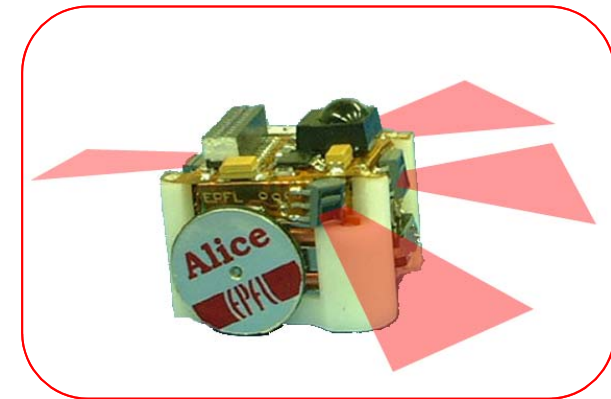
- 2 fully reactive algorithms:
  - Without explicit collaboration and absolute localization
  - With collaboration (blade marking) but without absolute localization
- 3 deliberative algorithms:
  - Planning without absolute localization, no collaboration
  - Planning with absolute localization and collaboration (blade map sharing)
  - Planning with absolute localization and collaboration (blade market)

# Reactive Algorithms: No Planning

# Reactive Algorithms for Distributed Boundary Coverage

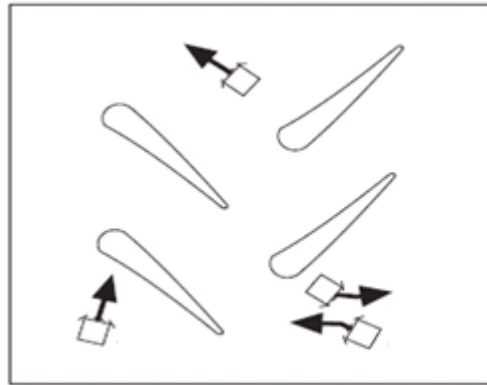
1. Algorithms for extremely simple, miniature robots
2. **Analyze** and **synthesize** distributed control using probabilistic population dynamic models

Local communication,  
limited computation, no  
absolute localization

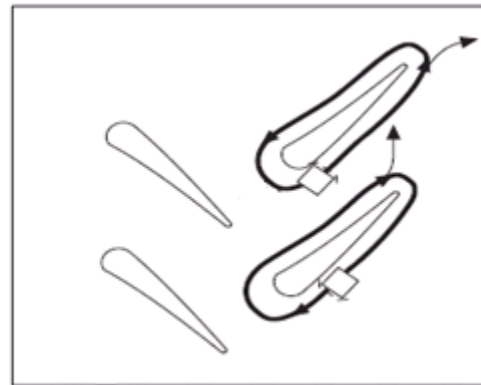




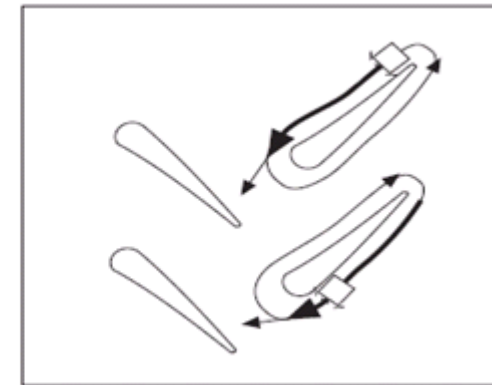
# Reactive Coverage without Collaboration and Abs. Localization



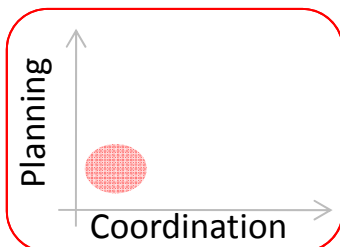
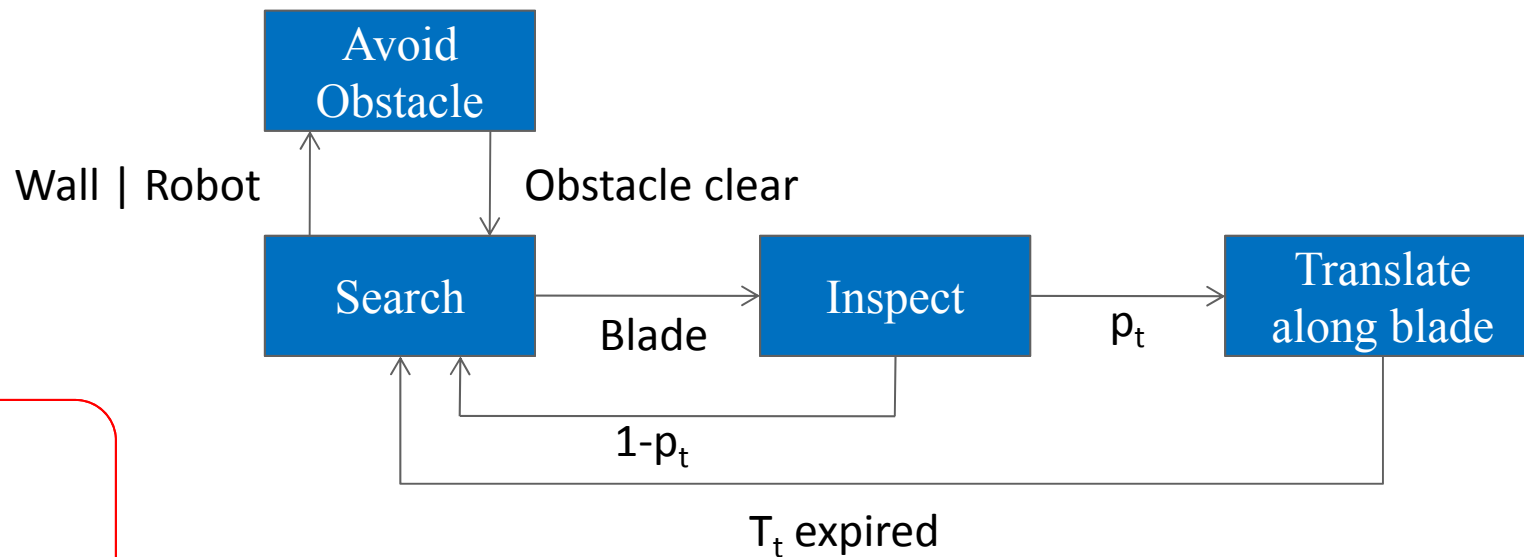
Search



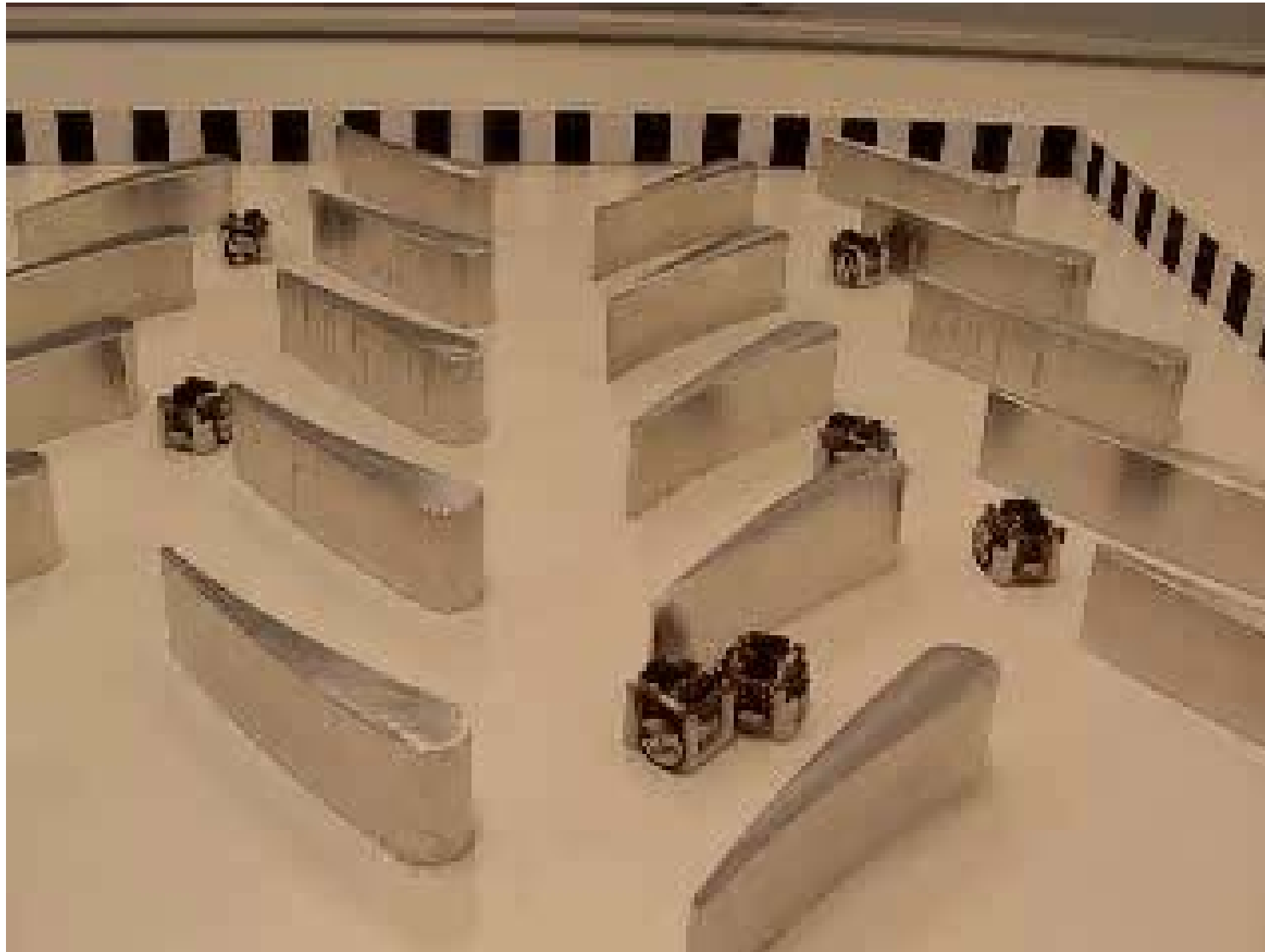
Inspect



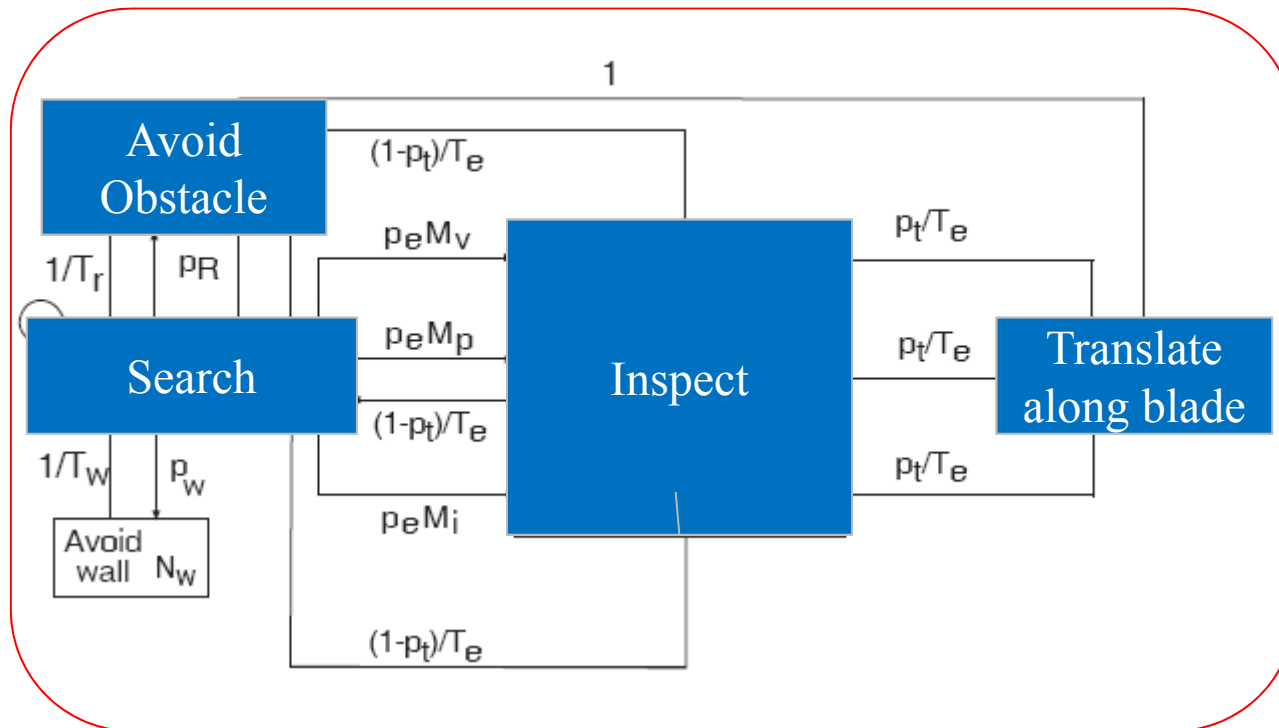
Translate



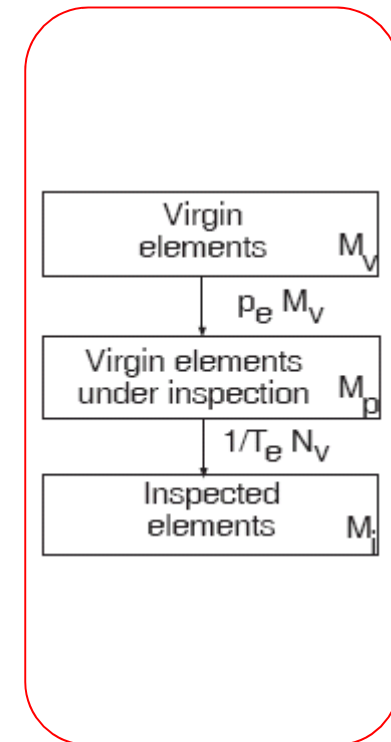
# Real Robot Video



# Corresponding Probabilistic Model



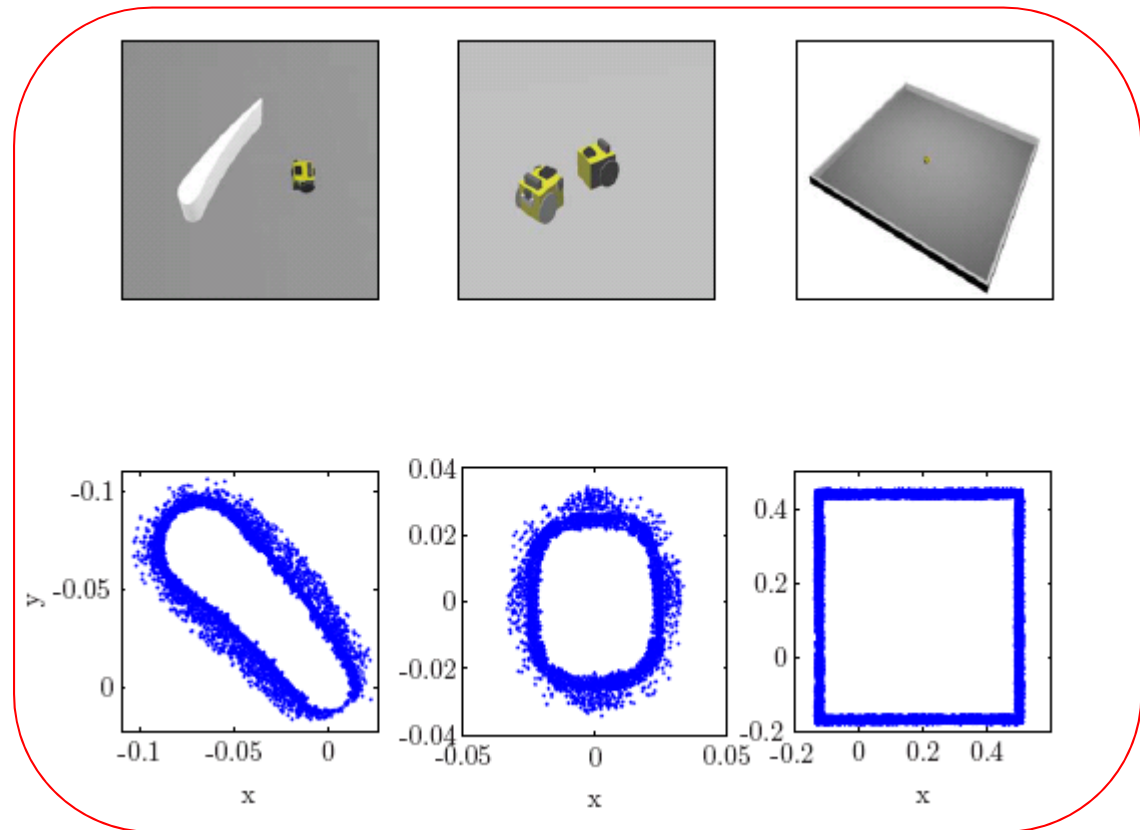
Robotic System



Environment

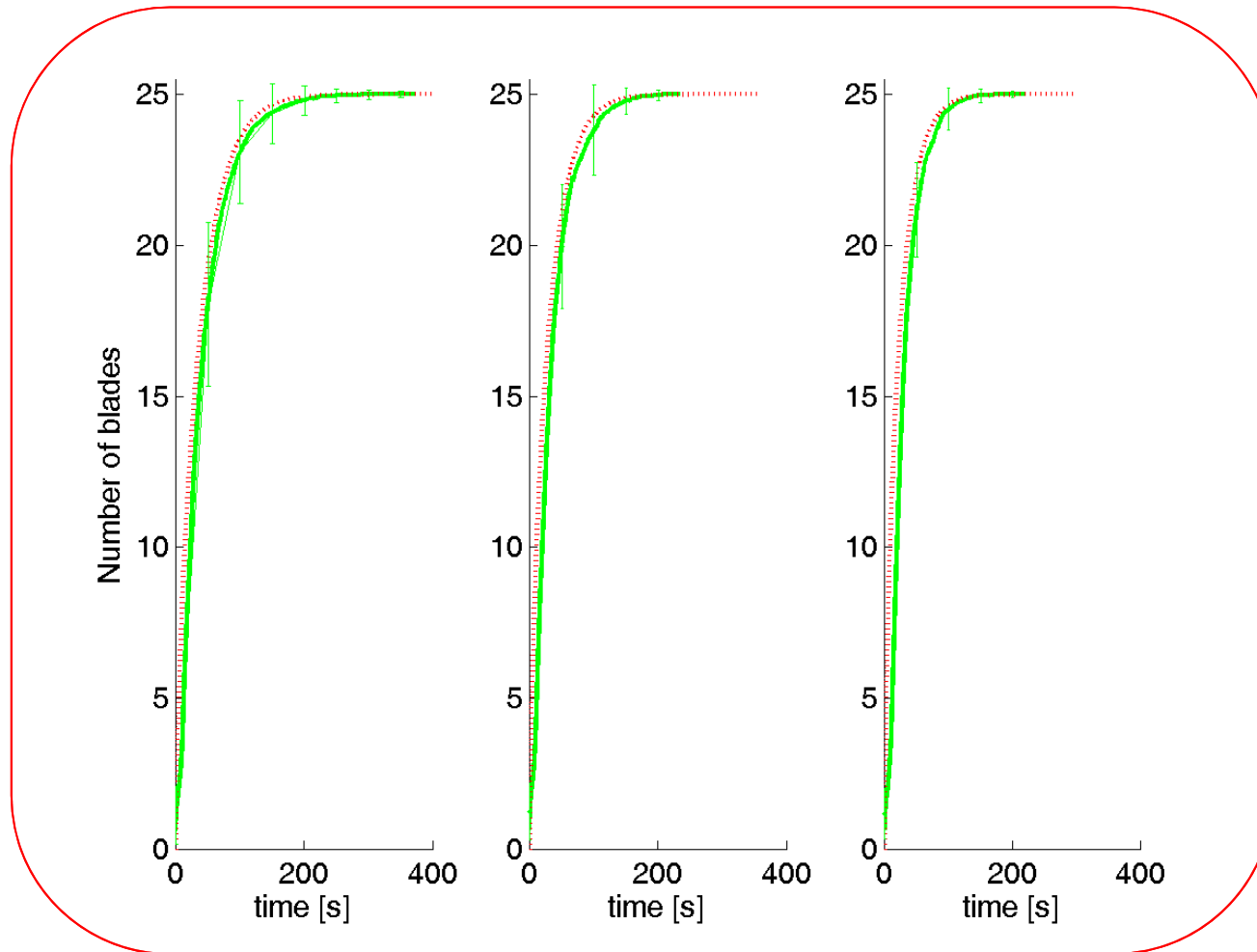
# Parameter Calibration

- Encountering probability
  - Detection area
  - Robot speed
  - Sensor range
- Interaction times
  - Dedicated experiments
  - Geometry
- Improvement by data-fitting (constrained system identification technique)



[Correll & Martinoli, DARS 2006]

# Model Prediction vs. Real Robot Experiments



20 robots

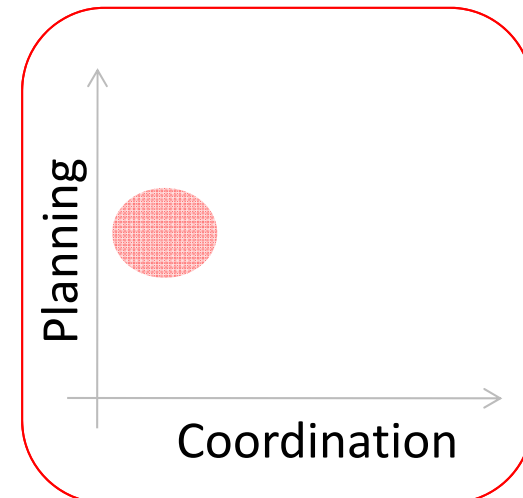
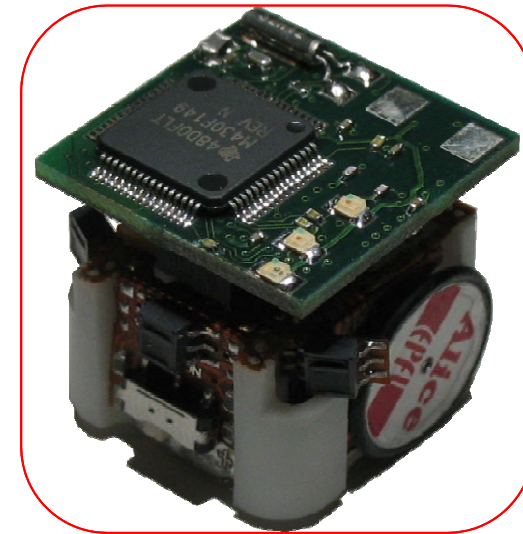
25 robots

30 robots

# Deliberative Algorithms: Planning

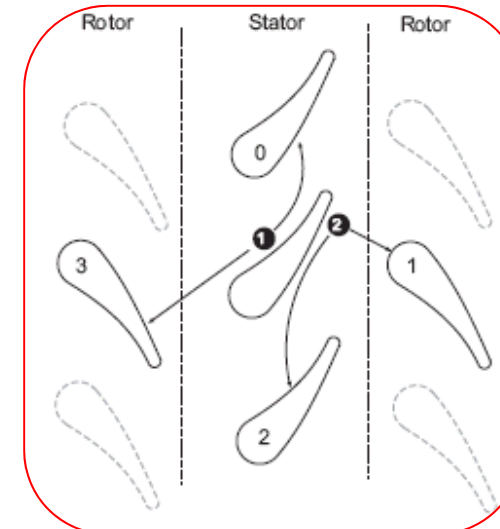
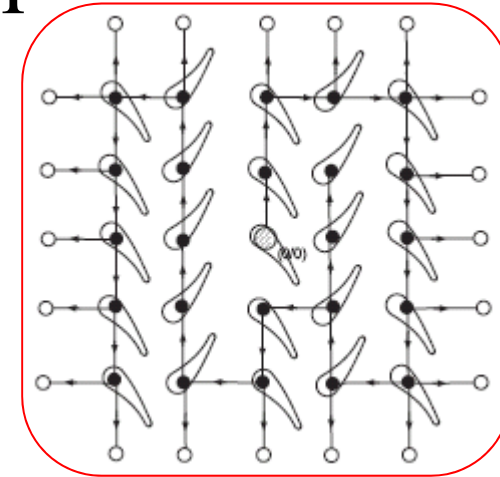
# Deliberative Algorithms for Distributed Boundary Coverage

- Deliberative planning
  - Creating a map of the environment
  - Moving towards unexplored areas
- Incrementally raising capabilities of robotic platform



# Deliberative Boundary Coverage without Absolute Localization and Explicit Collaboration

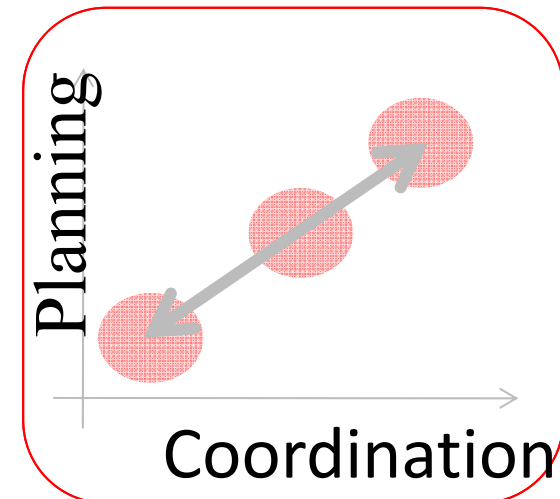
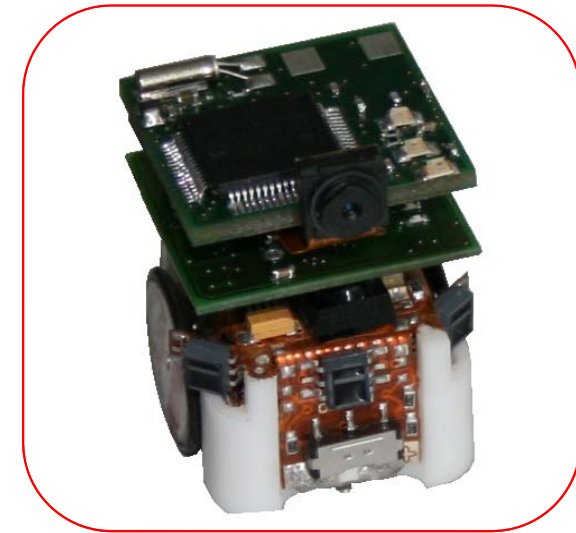
- Build a minimal spanning-tree on-line
- Move from blade to blade reactively
- Localization by counting blades
- Start-over when lost





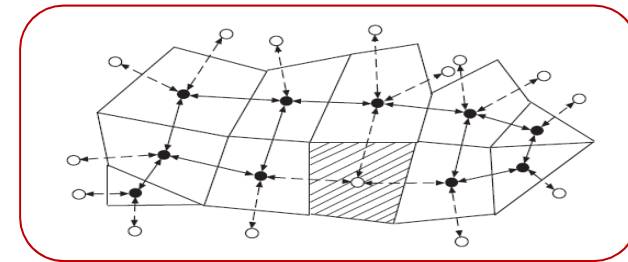
# Deliberative Algorithms for Distributed Boundary Coverage

- Efficient localization needed for effective exchange of information
- Known maps: near-optimal allocations

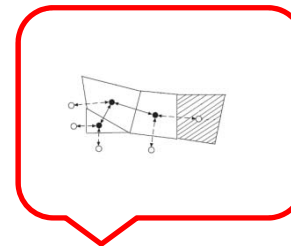


# Deliberative Coverage with Absolute Localization and Explicit Collaboration

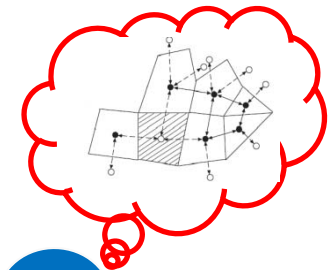
- Build a minimal spanning-tree on-line
- Move from blade to blade reactively
- Absolute localization using camera
- Share progress using explicit communication



$$G = (\mathcal{V}, \mathcal{E})$$



$j$

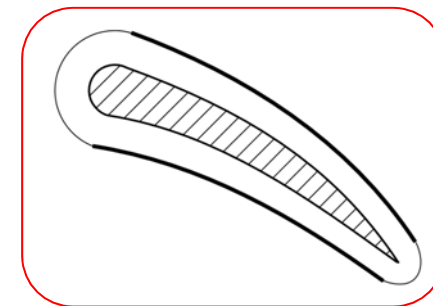
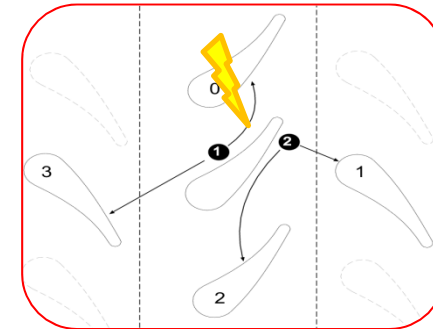


$i$

$$G_{t+\epsilon}^i = G_t^i \cup G_t^j$$

# Robustness

- Sources of error:
  - navigation error  $\pi_e$
  - localization error  $p_f$
  - blade attachment
- Algorithm plans always using its current location
- Communication + localization failure leads to performances similar to the first deliberative algorithm
- Patrolling

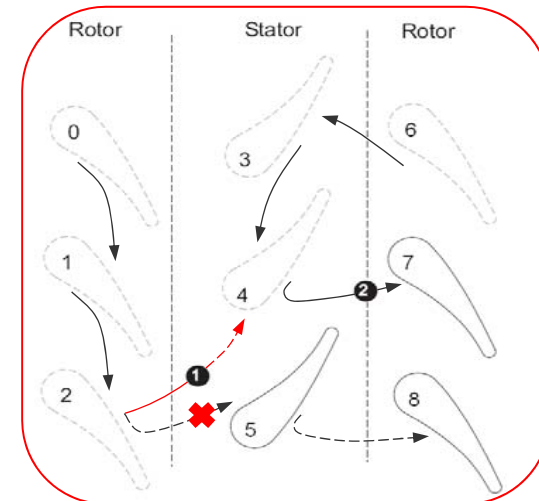
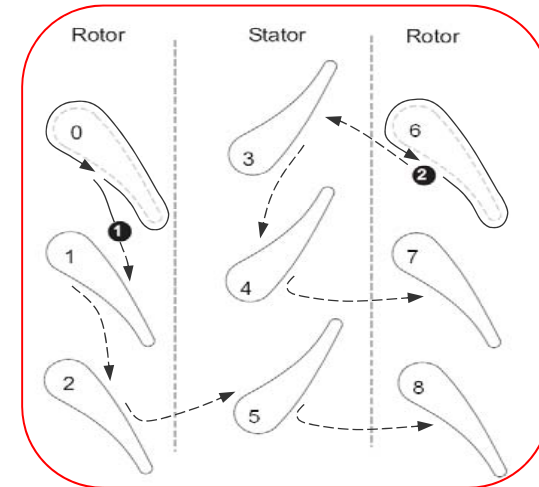


# Real Robot Video

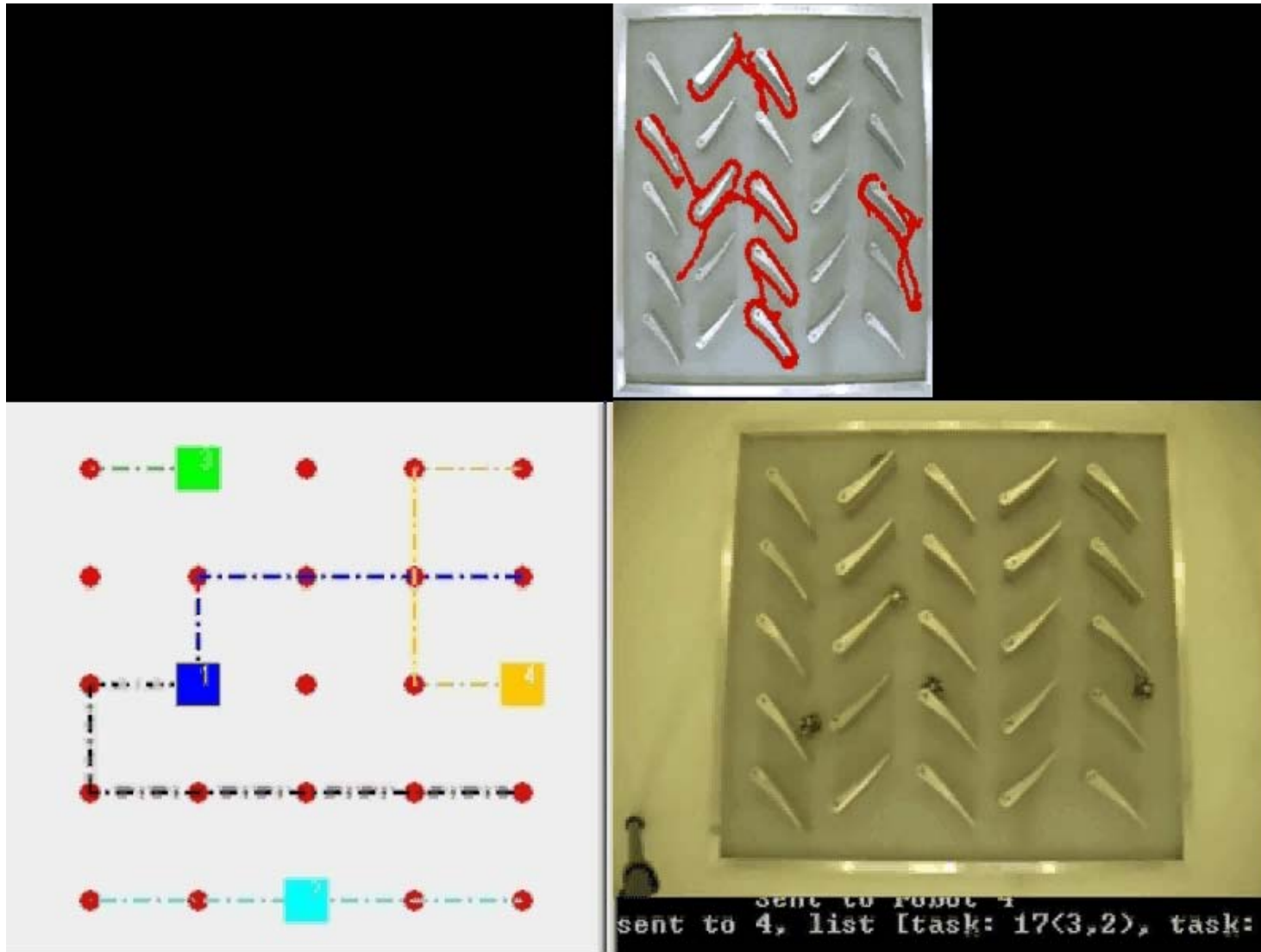


# Market-Based Coordination

- Robots calculate cost for covering a blade by solving the TSP
- Sequential bidding yields near-optimal allocation
- Deterministic bid evaluation allows for decentralized auction-closing
- Re-allocation upon error



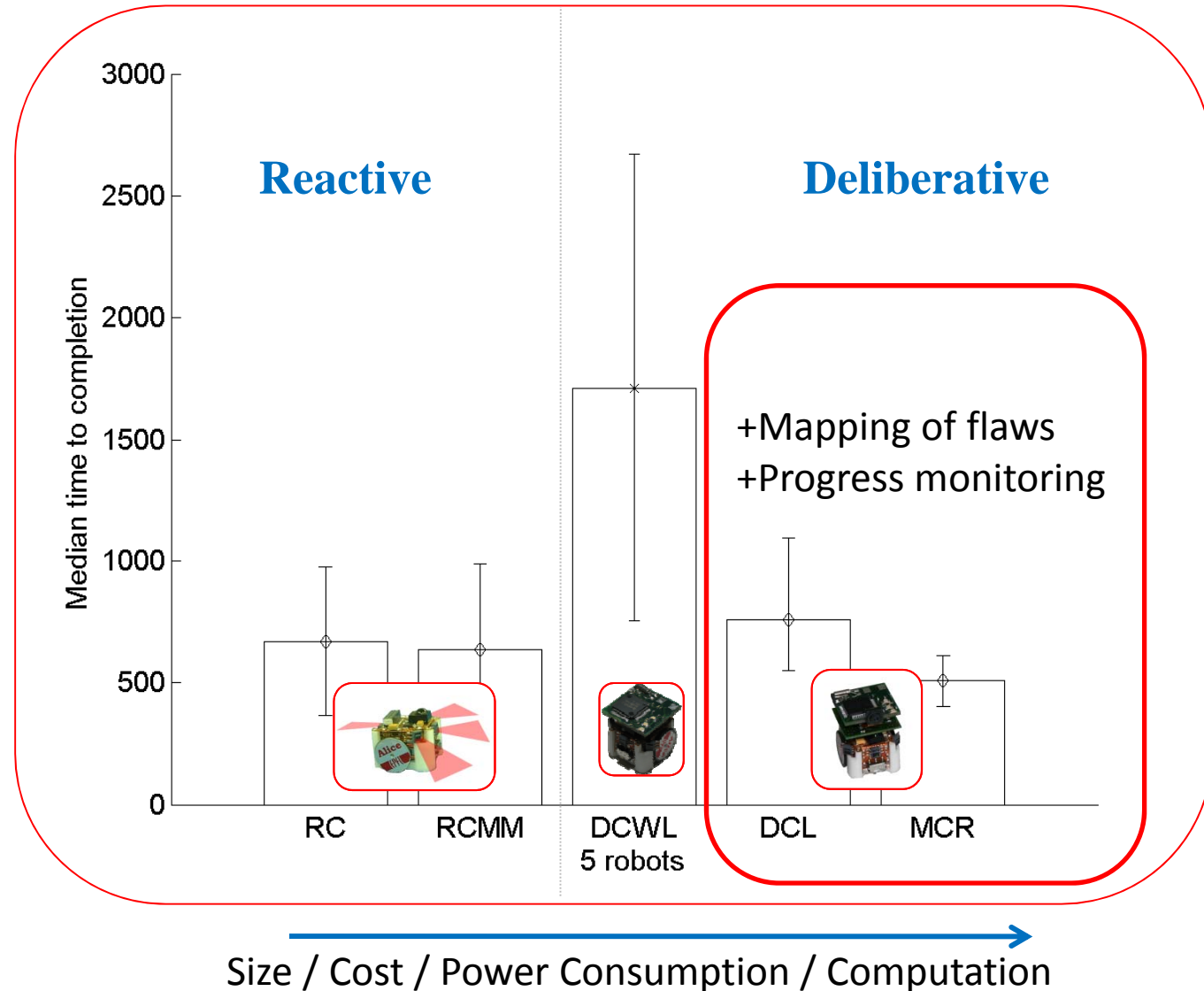
# Real Robot Video



# Comparing all the Five Algorithms

# Quantitative Performance Comparison

- RC: reactive, implicit collaboration
- RCMM: reactive, explicit collaboration using robot as blade markers (beacons)
- DCWL: deliberative, implicit collaboration, without absolute localization
- DCL/MCR: deliberative, collaborative with localization (DCL: map sharing; MCR: task trading)





# Conclusion

# Take Home Messages

- Target localization (e.g., victims, chemical sources, anti-personnel mines, sound sources), coverage, mapping, inspection, and environmental monitoring are concrete applications for robotic sensor networks
- All media and physical domains: 2D, 3D, water, ground, air
- Sensing payload and robotic platform very specific to the application
- Node control is data-aware: often close-loop control of mobility based on field data gathered
- Multiple algorithms for solving the same distributed sensing mission, from reactive to deliberative
- Multi-robot coordination: loose or tight; depends often on the localization and networking capabilities of the robots in the specific environment.

# Additional Literature – Week 13 and 14

- Lochmatter T., Raemy X., Matthey L., Indra S. and Martinoli A., “A Comparison of Casting and Spiraling Algorithms for Odor Source Localization in Laminar Flow”. *Proc. of the 2008 IEEE Int. Conf. on Robotics and Automation*, May 2008, Pasadena, U.S.A., pp. 1138 – 1143.
- Lochmatter T. and Martinoli A., “Theoretical Analysis of Three Bio-Inspired Plume Tracking Algorithms”. *Proc. of the 2009 IEEE Int. Conf. on Robotics and Automation*, May 2009, Kobe, Japan, pp. 2661-2668.
- Soares J. M., Marjovi A., Giezendanner J., Kodiyan A., Aguiar A. P., Pascoal A. M., and Martinoli A., “Towards 3-D Distributed Odor Source Localization: An Extended Graph-Based Formation Control Algorithm for Plume Tracking,” *Proc. of the IEEE/RSJ Int. Conf. on Intelligent Robots and Systems*, October 2016, Daejeon, Korea, pp. 1729-1736.
- Rahbar F., Marjovi A., Kibleur P., and Martinoli A., “A 3-D Bio-inspired Odor Source Localization and its Validation in Realistic Environmental Conditions,” *Proc. of the IEEE/RSJ Int. Conf. on Intelligent Robots and Systems*, September 2017, Vancouver, Canada, pp. 3983–3989.
- G. Caprari, A. Breitenmoser, W. Fischer, C. Hürzeler, F. Tâche, R. Siegwart, O. Nguyen, R. Moser, P. Schoeneich and F. Mondada, “Highly Compact Robots for Inspection of Power Plants”, *Journal of Field Robotics*, vol. 29, no. 1, pp. 47–68, 2012.
- A. Breitenmoser, J. Metzger, R. Siegwart and D. Rus, “Distributed Coverage Control on Surfaces in 3D Space”, In *Proc. of the IEEE/RSJ International Conference on Intelligent Robots and Systems (IROS)*, pp. 5569–5576, Taipei, Taiwan, October 2010.
- A. Breitenmoser, F. Tâche, G. Caprari, R. Siegwart and R. Moser, “MagneBike—Toward Multi Climbing Robots for Power Plant Inspection”, In *Proc. of the 9th International Conference on Autonomous Agents and Multiagent Systems (AAMAS)*, pp. 1713–1720, Toronto, Canada, May 2010.<sub>35</sub>

# Course Conclusion

# Take Home Messages

- Distributed Intelligent Systems (DISs) show natural and artificial (virtual or real) forms
- Artificial and natural DISs differ quite a bit in their physical substrate and algorithms/design solutions proposed for natural systems can often be applied in a straightforward way in virtual scenarios but with more care in the real world
- Various classes of algorithms, model-based and data-driven (machine-learning) methods have been presented in the course for the coordination, analysis and synthesis of DISs

# Take Home Messages

- Local interaction mechanisms ensure system scalability; individual simplicity often implies additional robustness at the cost of a reduced efficiency
- Swarm Intelligence is one form of distributed intelligence relying on self-organization as coordination mechanism; it often also leverages stigmergy as indirect communication mechanism; it targets systems consisting of a large number of simple units
- Distributed intelligence strategies can be applied to wireless sensor networks but performance in reality is often dominated by other factors and design choices, minimizing the impact of such strategies

# Take Home Messages

- Further local capabilities (e.g., additional computation resources, explicit communication, and localization) can be used to enhance the collective performance
- Further coordination mechanisms exploiting longer range, explicit communication, and points of centralization can be competitive at the cost of a higher node complexity or reduced mobility
- Volume/mass/cost of single nodes determine available energy, S&A accuracy, communication, computation, and mobility capabilities, etc. and software/hardware choices must be well matched to obtain competitive systems

The end:  
Thanks for your attention  
over the whole course!